Constructing

Interference-Minimal Networks

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Introduction

- Motivation
- What is interference?
- Properties

Exact interference

ComputeEdgeSetFulfillsProperty

Estimated interference

- Definition
- ComputeEdgeSet
- FulfillsProperty

Introduction Motivation Exact interference Estimated interference **Properties**

What is interference?

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- ComputeEdgeSet
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- FulfillsProperty

Motivation What is interference? Properties

Setting up communication networks



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Motivation What is interference? Properties

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Motivation What is interference? Properties

Definition of interference

[Burkhart et al., 2004]



Motivation What is interference? Properties

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• $S(e) := D(u, |uv|) \cup D(v, |uv|).$

Motivation What is interference? Properties

Definition of interference

[Burkhart et al., 2004]



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$$S(e) := D(u, |uv|) \cup D(v, |uv|).$$

• $Int(e) := |V \cap S(e)| - 2.$

Motivation What is interference? Properties

Definition of interference

[Burkhart et al., 2004]



- $S(e) := D(u, |uv|) \cup D(v, |uv|).$
- $Int(e) := |V \cap S(e)| 2.$
- G = (V, E) communication graph. Int(G) := max_{$e \in E$} Int(e).

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Motivation What is interference? Properties

Properties of graphs that we construct



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Motivation What is interference? Properties

Properties of graphs that we construct



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Previous results



 Circular range searching [M93] ⇒ interference values of all edges in O(n^{9/4} polylog n) time.
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- Circular range searching [M93] \implies interference values of all edges in $O(n^{\frac{9}{4}}$ polylog n) time.
- Interference-minimal t-spanner
 - Burkhart et al., 2004
 - Moaveni-Nejad and Li, 2004
 - Our observation: CRS + binary search $O(n^{\frac{9}{4}}$ polylog n) exp.

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 $O(n^4)$

 $O(n^3 \log n)$

Previous results



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- Interference-minimal t-spanner
 - Burkhart et al., 2004
 - Moaveni-Nejad and Li, 2004
 - Our observation: CRS + binary search $O(n^{\frac{9}{4}}$ polylog n) exp.
- ! All interference values were known a priori.

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 $O(n^4)$

 $O(n^3 \log n)$

Our approach

•
$$E_{\ell} := \{ e \mid \mathsf{Int}(e) \le \ell \}, \ G_{\ell} = (V, E_{\ell}).$$

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- $E_{\ell} := \{e \mid Int(e) \le \ell\}, G_{\ell} = (V, E_{\ell}).$
- *k* the smallest integer such that G_k has property \mathcal{P} .

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- Our runtime for the *t*-spanner: $O(\log k(nk^2 + n \log n)) \exp$.

⇒ better than CRS $O(n^{\frac{9}{4}} \text{polylog } n)$ for $k \in O(n^{\frac{5}{8}})$.

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Incremental approach (connectivity)



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Incremental approach (connectivity)



Spheres of edges e with Int(e) = 0.

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Incremental approach (connectivity)



ComputeEdgeSet E₀

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Incremental approach (connectivity)



FulfillsProperty \mathcal{P} (connected)?

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ComputeEdgeSet E1

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FulfillsProperty \mathcal{P} (connected)?

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Incremental approach (connectivity)



ComputeEdgeSet E2

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Incremental approach (connectivity)



FulfillsProperty \mathcal{P} (connected)?

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Incremental approach (connectivity)





Overall proceeding

Given: Hosts *V* and a graph property \mathcal{P} , n = |V|.

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Given: Hosts *V* and a graph property \mathcal{P} , n = |V|. Find: *k*, the smallest integer such that G_k has property \mathcal{P} .

What is interference?

Overall proceeding

Given: Hosts V and a graph property \mathcal{P} , n = |V|. Find: k, the smallest integer such that G_k has property \mathcal{P} .

Naive Algorithm

- 1. For $\ell = 0$ to *n* do
- 2. ComputeEdgeSet E_e
- 3. FulfillsProperty G_{ℓ}

k=27, n=128: 0,1,2,3,...,27 \rightarrow O(k) steps.

Overall proceeding

Given: Hosts *V* and a graph property \mathcal{P} , n = |V|. Find: *k*, the smallest integer such that G_k has property \mathcal{P} .

Better Algorithm

- 1. Apply binary search to find k
- 2. ComputeEdgeSet E_{ℓ}
- 3. FulfillsProperty G_{ℓ}

k=27, n=128: 0,128,64,32,16,24,28,26,27 \rightarrow O(log *n*) steps.

What is interference?

Overall proceeding

Given: Hosts *V* and a graph property \mathcal{P} , n = |V|. Find: k, the smallest integer such that G_k has property \mathcal{P} .

Best Algorithm

- 1. Apply exponential and binary search to find k
- 2. ComputeEdgeSet E_l
- 3. FulfillsProperty G_e

 $k=27, n=128: 0, 1, 2, 4, 8, 16, 32, 24, 28, 26, 27 \rightarrow O(\log k)$ steps.

What is interference?

Overall proceeding

Given: Hosts V and a graph property \mathcal{P} , n = |V|. Find: k, the smallest integer such that G_k has property \mathcal{P} .

Best Algorithm

- 1. Apply exponential and binary search to find k
- 2. ComputeEdgeSet E_e
- 3. FulfillsProperty G_e

 $k=27, n=128: 0, 1, 2, 4, 8, 16, 32, 24, 28, 26, 27 \rightarrow O(\log k)$ steps.

It remains to implement ComputeEdgeSet E_{ℓ} and FulfillsProperty G_{ℓ} !

ComputeEdgeSet FulfillsProperty

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ComputeEdgeSet FulfillsProperty



ComputeEdgeSet FulfillsProperty



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ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} .

• Order- ℓ Delaunay graph DG_{ℓ}

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- Our edge set $E_{\ell} := \{e \mid \mathsf{Int}(e) \leq \ell\}$



• $D_e \subset S(e) \implies E_\ell \subset DG_\ell.$
ComputeEdgeSet E_{ℓ} .

- Order- ℓ Delaunay graph DG_{ℓ}
- Our edge set $E_{\ell} := \{e \mid \mathsf{Int}(e) \leq \ell\}$



- $D_e \subset S(e) \implies E_\ell \subset DG_\ell.$
- DG_{ℓ} can be computed in $O(n\ell \log \ell + n \log n)$ exp. time. [GHK02]

ComputeEdgeSet E_{ℓ} .

- Order- ℓ Delaunay graph DG_{ℓ}
- Our edge set $E_{\ell} := \{e \mid \mathsf{Int}(e) \leq \ell\}$



- $D_e \subset S(e) \implies E_\ell \subset DG_\ell.$
- DG_{ℓ} can be computed in $O(n\ell \log \ell + n \log n)$ exp. time. [GHK02]
- $|DG_{\ell}| = O(n\ell)$. \implies can compute E_{ℓ} in $O(n\ell^2 + n\log n)$.

ComputeEdgeSet FulfillsProperty

FulfillsProperty G_{ℓ}

Is G_{ℓ} connected?

ComputeEdgeSet FulfillsProperty

FulfillsProperty G_l

Is G_{ℓ} connected?

- breadth first search
- check if all hosts were reached
- O(nℓ) time



ComputeEdgeSet FulfillsProperty

FulfillsProperty G_l

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Is G_{ℓ} a *t*-spanner?

FulfillsProperty G_l

Is G_{ℓ} connected?

- breadth first search
- check if all hosts were reached
- O(nℓ) time

Is G_{ℓ} a *t*-spanner?

- all pairs shortest path computation, weight(u, v) = |uv|
- check for all pairs $d_{G_{\ell}}(u, v) \leq t |uv|$
- *n* times Dijkstra's shortest path algorithm $\rightarrow O(n^2(k + \log n))$

FulfillsProperty G_l

Is G_{ℓ} connected?

- breadth first search
- check if all hosts were reached
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Is G_{ℓ} a *t*-spanner?

- all pairs shortest path computation, weight(u, v) = |uv|
- check for all pairs $d_{G_{\ell}}(u, v) \leq t |uv|$
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Is G_{ℓ} a *d*-hop network?

FulfillsProperty G_l

Is G_{ℓ} connected?

- breadth first search
- check if all hosts were reached
- O(nℓ) time

Is G_{ℓ} a *t*-spanner?

- all pairs shortest path computation, weight(u, v) = |uv|
- check for all pairs $d_{G_{\ell}}(u, v) \leq t |uv|$
- *n* times Dijkstra's shortest path algorithm $\rightarrow O(n^2(k + \log n))$

Is G_{ℓ} a *d*-hop network?

- all pairs shortest path computation, weight(u, v) = 1
- check for all pairs $d_{G_{\ell}}(u, v) \leq d$
- *O*(*n*² log *n*) exp. time [MT87]

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Definition ComputeEdgeSet FulfillsProperty

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Definition

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- ComputeEdgeSet
- FulfillsProperty

ComputeEdgeSet FulfillsProperty

Definition of estimated interference





ComputeEdgeSet FulfillsProperty

Definition of estimated interference



•
$$S_{\max}(e,\varepsilon) = "(1+\varepsilon) \cdot S(e)"$$

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Definition of estimated interference



• $S_{\max}(e,\varepsilon) = "(1+\varepsilon) \cdot S(e)"$ • $S_{\min}(e,\varepsilon) = "(1-\varepsilon) \cdot S(e)"$ Introduction Defin Exact interference Com Estimated interference Fulfi

Definition ComputeEdgeSet FulfillsProperty

Definition of estimated interference



•
$$S_{max}(e, \varepsilon) = "(1 + \varepsilon) \cdot S(e)"$$

• $S_{min}(e, \varepsilon) = "(1 - \varepsilon) \cdot S(e)"$
• Int is an ε -valid *interference estimation* of *e* if

$$|S_{\max}(e,\varepsilon) \cap V| - 2 \ge \tilde{Int} \ge |S_{\min}(e,\varepsilon) \cap V| - 2.$$

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Well Separated Pair Decomposition

[CK95]



A well-separated pair $\{A, B\}$ of point sets.

Introduction Definition Exact interference ComputeEdgeSet Estimated interference FulfillsProperty

Well Separated Pair Decomposition

[CK95]



A well-separated pair $\{A, B\}$ of point sets.

There is a WSPD $\{A_1, B_1\}, \ldots, \{A_k, B_k\}$ with $k = O(s^2 n)$ well-sep. pairs such that every point pair is separated by exactly one $\{A_i, B_i\}$.

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Goal: Faster computation than in the exact case. $O(n\ell^2)$

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Approach: Preprocess ε -valid interference estimations for all edges.

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Idea: For each $\{A_i, B_i\}$ compute only one $\frac{\varepsilon}{4}$ -valid interference estimations for an arbitrary edge $\{u, v\}$...

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Idea: For each $\{A_i, B_i\}$ compute only one $\frac{\varepsilon}{4}$ -valid interference estimations for an arbitrary edge $\{u, v\}$... and assign its value to all edges that connect $\{A_i, B_i\}$.

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Running time: $O(\frac{n}{\varepsilon^2} \cdot (\frac{1}{\varepsilon} + \log n))$ preprocessing. approximate range counting

[AM00]

Definition ComputeEdgeSet FulfillsProperty

ComputeEdgeSet E_{ℓ} (estimated!)



Running time: $O(\frac{n}{\varepsilon^2} \cdot (\frac{1}{\varepsilon} + \log n))$ preprocessing. $\implies O(\frac{n}{\varepsilon^2})$ to compute one E_{ℓ} exact: $O(n\ell^2)$.

Definition ComputeEdgeSet FulfillsProperty

FulfillsProperty G_{ℓ} (estimated)



$$|E_\ell| = O(n^2)$$



 $|E'_{\ell}| = O(\frac{n}{\varepsilon^2})$

Definition ComputeEdgeSet FulfillsProperty

FulfillsProperty G_{ℓ} (estimated)





 $|E_{\ell}| = O(n^2)$ $|E'_{\ell}| = O(\frac{n}{\varepsilon^2})$

• Property testing (connectivity) in $G'_{\ell} = (V, E'_{\ell})$.

Definition ComputeEdgeSet FulfillsProperty

FulfillsProperty G_{ℓ} (estimated)





$$|E_{\ell}| = O(n^2)$$
 $|E_{\ell}'| = O(\frac{n}{\varepsilon^2})$

- Property testing (connectivity) in $G'_{\ell} = (V, E'_{\ell})$.
- **Theorem:** G_ℓ connected $\iff G'_\ell$ connected.

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Definition ComputeEdgeSet FulfillsProperty

FulfillsProperty G_{ℓ} (estimated)





$$|E_{\ell}| = O(n^2)$$
 $|E_{\ell}'| = O(\frac{n}{\varepsilon^2})$

- Property testing (connectivity) in $G'_{\ell} = (V, E'_{\ell})$.
- **Theorem:** G_ℓ connected $\iff G'_\ell$ connected.
- \implies BFS in G'_{ℓ} runs in $O(\frac{n}{\epsilon^2})$ time.

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Introduction	Definition
Exact interference	ComputeEdgeSet
Estimated interference	FulfillsProperty

Tool boxes

Exact case	connectivity	t-spanner	<i>d</i> -hop
CompEdgeSet E_{ℓ}	order- <i>l</i> Delaunay triangulation		
FulfillsProperty G_{ℓ}	BFS	all pairs shortest path	

Estimated case	connectivity	t-spanner	<i>d-</i> hop
CompEdgeSet E'_{ℓ}	Well-separated pair decomposition		
FulfillsProperty G_{ℓ}	BFS	approx.dilation	implicitBFS

Introduction	Definition
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Running times

Exact case	connectivity	t-spanner	<i>d</i> -hop
CompEdgeSet E_{ℓ}	$O(n\ell^2 + n\log n)$		
FulfillsProperty <i>G</i> _ℓ	$O(n\ell)$ $O(n^2 \log n)$		

E	stimated case	connectivity	t-spanner	<i>d-</i> hop
	CompEdgeSet E'_{ℓ}	preproc. $O(\frac{n}{\varepsilon^2}[\frac{1}{\varepsilon} + \log n])$, query $O(\frac{n}{\varepsilon^2})$		
	FulfillsProperty G_{ℓ}	$O(\frac{n}{\varepsilon^2})$	$O(\frac{n^2}{\varepsilon^4}\log n)$	$O(\frac{n^2}{\varepsilon^2})$

Challenges

- Find better algorithms for k ∈ Ω(n^{5/8}),
 i.e. faster than O(n^{9/4} polylog n). (CRS)
- Find other desirable properties for communication graphs.