Separation of Concerns and Consistent Integration in Requirements Modelling

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Introduction

Development of a dependable software system is a *complex* task.

- Separation of concerns
 - The key for dealing with complexity
 - The main motivation for multi-view modelling techniques, such as UML
- Formal modelling and analysis
 - One of the main means to ensure high dependability

Issues in Formal and Multi-view modelling

- Consistency of different views (specified in different notations)
- Integration of methods and tools for reasoning and analysis via a *common semantic model*



 $\mathcal{M} = \langle \Gamma, \Delta, \Omega, \Phi, \Theta \rangle$

- Γ: *class diagram*, including a *use-case controller class* for each use case.
- Δ : a family of *sets* of *system sequence diagrams*, one set for each use case controller.
- Ω : a set of *state diagrams*, one for each use case controller.
- Φ: a specification mapping that assigns each use-case operation m(T₁ in; T₂ out) with a pair of pre- and post-conditions m(T₁ in; T₂ out) {pre_m ⊢ Post_m}
- Θ : a system *invariant*.

Example: Model of POS Requirements



Consistency and Integration??

Formalities

- Design: $p(in\alpha) \vdash R(in\alpha, out\alpha) \stackrel{def}{=} (ok \land p) \Rightarrow (ok' \land R)$
- Assignment: $x := e \stackrel{def}{=} true \vdash (x' = val(e)) \land (y' = y)$
- Designs are closed under programming constructors

• Guard:
$$g_{\top} \stackrel{def}{=} skip \lhd g \rhd false$$

- Guarded Design: g_{\top} ; D, behaves like D when g holds, and deadlocks otherwise
- Parallelism and non-deterministic choice

 $(p_1 \vdash R_1) \parallel (p_2 \vdash R_2) \stackrel{def}{=} (p_1 \land p_2 \vdash R_1 \land R_2)$ $(p_1 \vdash R_1) \sqcap (p_2 \vdash R_2) \stackrel{def}{=} (p_1 \lor p_2) \vdash ((p_1 \land R_1) \lor (p_2 \land R_2))$

- Weakest Precondition: $\mathbf{wp}(p \vdash R, q) \stackrel{def}{=} p \land \neg(R; \neg q)$
- The calculus of designs is extended to OOP: rCOS in TCS 365(1-2)

Semantic Models of Different Views

- The class diagram:
 - *Types* both classes and primitive data types.
 - State space of the system
- Sequence diagrams: prefix closed set of finite traces of ?m(v; u) and !c.n(v; y).

Parameters and return events can be omitted, when guards do not depend on input parameters and all invocations will complete and return.

Set union will be used when there is more than one sequence diagram for a use case.

Example

$$Tr(BuyItems) \stackrel{def}{=} ?enterItem()^{*} + ?enterItem()^{+} \cdot ?endSale() + ?enterItem()^{+} \cdot ?endSale() \cdot ?makePayment()$$

Semantic Models of Different Views: Sate Diagram

A state diagram: $S_C = (\Sigma, \sigma_0, \zeta)$ for a use case controller of C

- Σ : a set of *control states*
- σ_0 : an initial state,
- $\zeta \subseteq \Sigma \times Label \times \Sigma$: a transition relation
 - Each $t \in \zeta$ is labelled with a pair $\ell = \langle m(in; out), g \rangle$
 - The change of control state by a transition $t = \sigma \stackrel{\ell}{\to} \sigma'$ is specified as

$$cs(t) \stackrel{def}{=} (state = \sigma)_{\top}; (state' = \sigma')$$

• For each m() of C, define

 $m() \{ \sqcap_{t \in \mathcal{E}(m())} cs(t) \}$

where $\mathcal{E}(m())$ is a set of transitions that has m() as their triggering event.

Example

$$enterItem()\{ ((New)_{\top}; (\neg IsComplete' \land \neg New')) \\ \sqcap (\neg New \land \neg IsComplete)_{\top} \}$$

where

$$\begin{array}{rcl} New & \stackrel{def}{=} & state = new \\ New' & \stackrel{def}{=} & state' = new \end{array}$$

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Integrating Functionality into Transitions

For a transition t = σ ^ℓ→ σ' with ℓ = ⟨m(), g⟩, the *integrated* specification of both control state change and functionality specification Φ(m) is defined as

$$Spec(t) \stackrel{def}{=} (g \wedge state = \sigma)_{\top}; \Phi(m) \parallel (state' = \sigma')$$

• Let $t_i = \sigma_i \xrightarrow{\ell_i} \sigma'_i$, with $t_i = \langle m(), g_i \rangle$, $i \in 1..k$ be the transitions of \mathcal{M}_C triggered by event m().

The *integrated specification* of method m() of class C is defined as

$$Spec(C :: m()) \stackrel{def}{=} \{Spec(t_1) \sqcap \ldots \sqcap Spec(t_k)\}$$

• $body(C :: m()) \stackrel{def}{=} Spec(t_1) \sqcap ... \sqcap Spec(t_k)$ $\mathcal{G}(C :: m()) \stackrel{def}{=} \exists i \cdot (1 \leq i \leq k \land g_i \land (state = \sigma_i))$

Example: $\Phi(enterltem(upc: UPC, qty: Quantity))$

known(upc)	$\stackrel{def}{=}$	$\exists sp \in \Pi(\textit{ProductSpecification}) \cdot (sp.upc = upc)$
newLine(li)	$\stackrel{def}{=}$	$\exists li \in \Pi(\textit{LineItem}) \cdot \textit{LineItem}.\textit{New}(li); (li.quantity'=qty)$
addLtoSale(x, li)	$\stackrel{def}{=}$	$\exists y \in \Pi(Contains) \cdot Contains.New(y);$
		$(y.sale' = x) \land (y.line' = li)$
addTotal	$\stackrel{def}{=}$	$total' = total + qty \times sp.price$
enterItem@new	$\stackrel{def}{=}$	$known(upc) \Rightarrow (Sale.New(sa);$
		$\bigvee (NewLine(li); addLtoSale(sa, li)) \land addTotal))$
-@¬isComplete	$\stackrel{def}{=}$	sp.upc=upc $known(upc) \Rightarrow (NewLine(li); addLtoSale(sa, li)) \land addTota$
$\Phi(enterItem())$	$\stackrel{def}{=}$	enterItem@(new) \ enterItem@¬isComplete

Static Consistency

- All types, classes and attributes that are used in the definitions of Φ(m()) are defined in class diagram Γ.
- All the specification statements are *well-defined* in the context of Γ .
- The system invariant Θ has to be satisfied by the functionality specifications $\Phi(n())$ of all methods.

Dynamic Consistency

- A model \mathcal{M} is *consistent* if all traces of each use case are *completely realisable* by the state diagram and the functional specification of the use case controller class.
- Consistency ensures that deadlock will not occur if each actor follows its *interaction protocol* specified by the traces of its use-case sequence diagrams.
- For a an initial value v₀ of the controller class, any trace tr = m₁()...m_k() ∈ Tr(C) of a use case class C, and any prefix m₁()...m_j() of tr,

 $\mathbf{wp}(v' = v_0 \land state' = s_0; body(m_0()); \ldots; body(m_j()), \mathcal{G}(m_{j+1}())) = true$

• We can easily check that the model for POS is consistent

Use case decomposition

A use case U_1 may *include* a use case U_2 , such as using the "ref" keyword in UML

- 1. Ensure the traces of U_1 include the traces of U_2 as sub-traces The state diagram U_1 should also include the state diagram of U_2 . Statecharts can be used for this.
- 2. The actors directly interact with controller UC_1 , and UC_1 delegates the request to UC_2 .

The consistency checking then requires the *composition* of state diagrams of UC_1 and UC_2 together with the consideration of *internal interactions* — More like a design model

Conclusion

- Discussed the issues of separation of concerns of different aspects of a software model, the consistency and integration.
- The approach allows to treat different properties with different techniques and tools: static functionality analysis and refinement, compatibility among interaction protocols, etc.
- Also, some model, such as a trace model, are easier to interpret, while another, such as operational state transition model, may be easier for verification.
- Future work: Consistency refinement, compositionality, automatic checking, separation of concerns and integration in component based modelling (Component rCOS by He Jifeng, Xiaoshan Li and Zhiming Liu)

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Associated Events

- School on Domain Modelling and the Duration Calculus, 17-21 September 2007, Shanghai, China
- *Festschrift Symposium* dedicated to the 70th birthdays of Dines Bjrner and Zhou Chaochen, 24-25 September 2007, Macao
- Workshops, 22-23 September, 2007, Macao

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