

# Logic Characterization of Invisibly Structured Languages: the Case of Floyd Languages

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SOFSEM 2013

- 1 Background and motivations
- 2 Floyd's Operator-precedence languages
- 3 Automata for Operator-precedence languages
- 4 Logic
- 5 Applications and Conclusions

## Floyd's Operator-precedence languages

- R. Floyd introduced *Operator-precedence (OP) grammars* in 1963, inspired by the structure of arithmetic expressions, and aimed at *deterministic parsing* of programming languages
- Early investigation on the algebraic and closure properties e.g. in [Crespi Reghizzi, Mandrioli and Martin 1978].

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- Early investigation on the algebraic and closure properties e.g. in [Crespi Reghizzi, Mandrioli and Martin 1978].
- Interest on OP languages was “virtually killed” by Knuth’s LR algorithm.
- OP parsers are simple and efficient, still sometimes used in practice (e.g. for evaluating arithmetic expressions in gcc)

## After 40+ years

- *Visibly Pushdown (VP) languages* [Alur and Madhusudan 2004]
- they exhibit many *closure properties* of regular languages (Boolean, concatenation, Kleene's \*, ...)
- suitable to model *structured mark-up languages* such as XML; properties enable *model checking*.

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## Floyd's OP languages are back

- OP languages actually *include* VP languages and enjoy the *same closure properties*

[Crespi Reghizzi, Mandrioli 2009]

# Example: parsing arithmetic expressions

The classical context-free grammar for arithmetic expressions:

$$S \rightarrow E$$

$$E \rightarrow E + T$$

$$E \rightarrow T \times n$$

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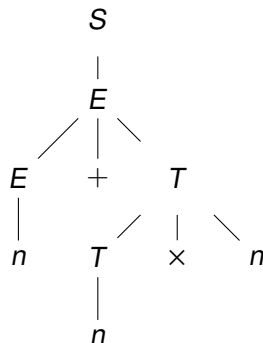
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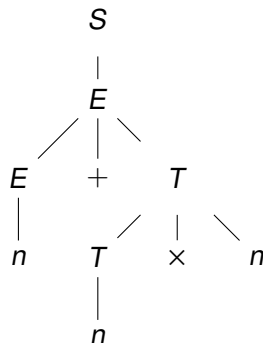
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This grammar is such that  $\times$  *takes precedence* over  $+$  (as usual):

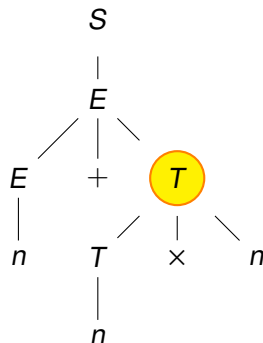
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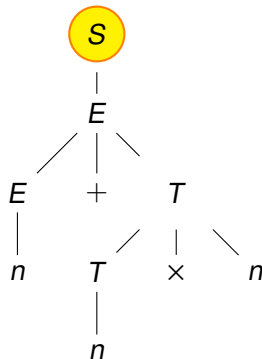
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- $a \doteq b$  (a *equals in precedence*  $b$ )

For each pair of symbols we determine the proper precedence and obtain the *precedence table*

# Precedence table - example

In a sense, there are no *visible parentheses*, but precedence relations introduce *invisible ones*, e.g.:

Precedence table

$n + n \times n$

	$n$	$+$	$\times$	$\#$
$n$		$\succ$	$\succ$	$\succ$
$+$	$\prec$	$\succ$	$\prec$	$\succ$
$\times$	$\doteq$			$\succ$
$\#$	$\prec$	$\prec$	$\prec$	$\doteq$



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## Operator grammar

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## OP grammar

An operator grammar is a *operator-precedence grammar* if there are *no conflicts in its precedence matrix*

i.e. given a pair of symbols, there is *at most one* precedence relation.

# Operator-precedence Automata

- OP automata are stack-based
- The stack alphabet consists of pairs  $[a \ q]$  where
  - $a$  is a symbol from the input alphabet,
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- The stack alphabet consists of pairs  $[a \ q]$  where
  - $a$  is a symbol from the input alphabet,
  - $q$  is a state.
- Variant: the symbol may be marked  $[a' \ q]$



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pop from the stack until a *marked symbol c'* is found;

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pop from the stack until a *marked symbol*  $c'$  is found;

note:  $b$  *is not consumed* (*look-ahead*);

note:  $c'$  *is popped* as well (*look-back*).

e.g. in  $n + \overbrace{\langle \times n \rangle} \#$ ,  $\times$  is marked,  $+$  is the look-back and  $\#$  the look-ahead.

# An example automaton

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- also, it is required that the string has only *top-level*  $a$  pairs (e.g. it cannot start with  $b$ ).

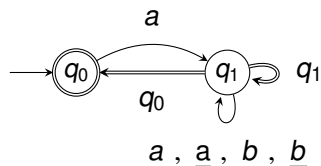
# An example automaton

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▶ skip

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$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
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$abba\underline{aba}\#$

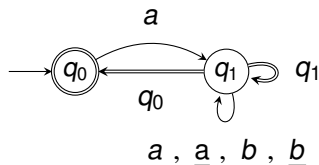
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$[\# q_0]$

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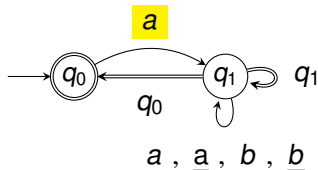
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mark

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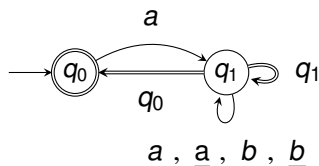
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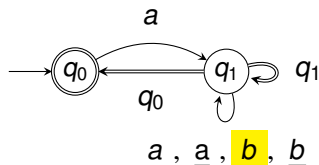
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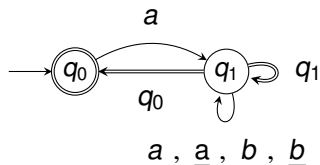
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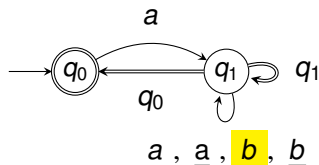
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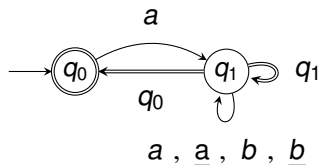
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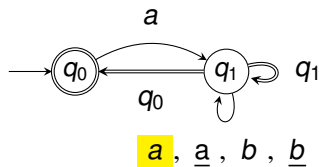
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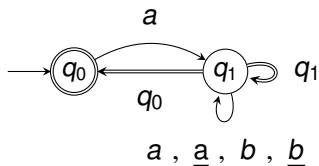
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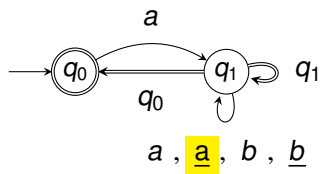
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$b$	<	>	<	≡	
$\underline{b}$	<	>	<	>	
$\#$	<		<		≡



push

$[\# q_0][a' q_1][b' q_1][b' q_1][a' q_1]$

$abba\underline{aba}\#$

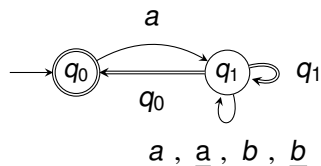
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$[\# q_0][a' q_1][b' q_1][b' q_1][a' q_1][\underline{a} q_1] \quad abba\underline{a}ba\#$

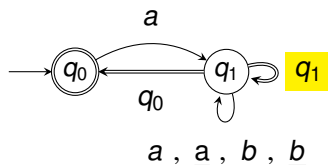
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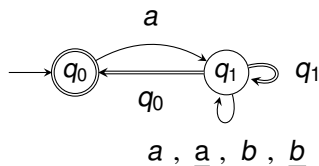
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◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



$[\# q_0][a' q_1][b' q_1][b' q_1]$

$abba\underline{ba}\#$



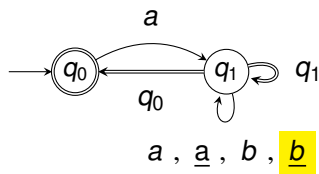
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



push

$[\# q_0][a' q_1][b' q_1][b' q_1]$

$abba\underline{ba}\#$

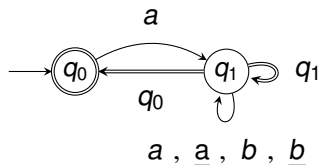
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	<	≐	<		
$\underline{a}$	<	>	<	>	>
$b$	<	>	<	≐	
$\underline{b}$	<	>	<	>	
$\#$	<		<		≐



$[\# q_0][a' q_1][b' q_1][b' q_1][\underline{b} q_1]$

$abba\underline{a}\underline{a}\#$

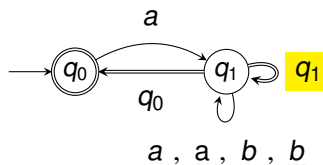
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\leftarrow$	$\dot{=}$	$\leftarrow$		
$\underline{a}$	$\leftarrow$	$\triangleright$	$\leftarrow$	$\triangleright$	$\triangleright$
$b$	$\leftarrow$	$\triangleright$	$\leftarrow$	$\dot{=}$	
$\underline{b}$	$\leftarrow$	$\triangleright$	$\leftarrow$	$\triangleright$	
$\#$	$\leftarrow$		$\leftarrow$		$\dot{=}$



flush

$[\# q_0][a' q_1][b' q_1][b' q_1][\underline{b} q_1]$

$abba\underline{a}\underline{b}\#$

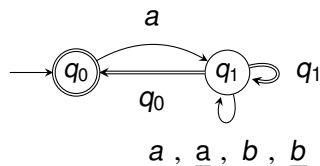
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



$[\# q_0][a' q_1][b' q_1]$

$abba\underline{a}\underline{a}\#$

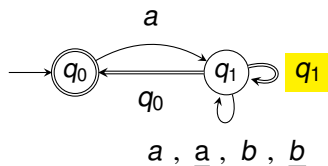
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	◀	≐	◀		
$\underline{a}$	◀	▷	◀	▷	▷
$b$	◀	▷	◀	≐	
$\underline{b}$	◀	▷	◀	▷	
$\#$	◀		◀		≐



flush

$[\# q_0][a' q_1][b' q_1]$

$abba\underline{a}\underline{a}\#$

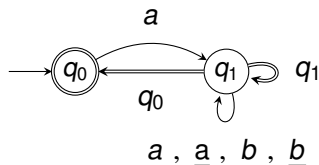
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



$[\# q_0][a' q_1]$

$abba\underline{a}\underline{a}\#$

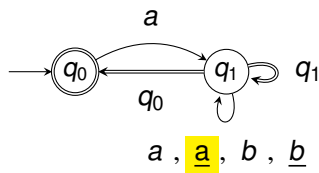
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	<	⋮	<		
$\underline{a}$	<	>	<	>	>
$b$	<	>	<	⋮	
$\underline{b}$	<	>	<	>	
$\#$	<		<		⋮



push

$[\# q_0][a' q_1]$

$abba\underline{a}\underline{b}\#$

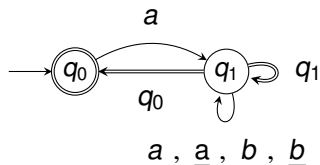
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



$[\# q_0][a' q_1][\underline{a} q_1]$

$abba\underline{aba}\#$



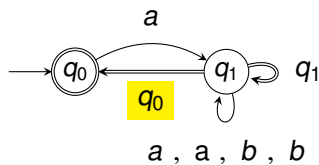
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	<	≡	<		
$\underline{a}$	<	>	<	>	>
$b$	<	>	<	≡	
$\underline{b}$	<	>	<	>	
$\#$	<		<		≡



flush

$[\# q_0][a' q_1][\underline{a} q_1]$

$abba\underline{aba}\#$

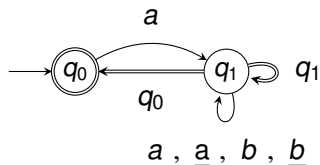
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



$[\# q_0]$

$abba\underline{aba}\#$

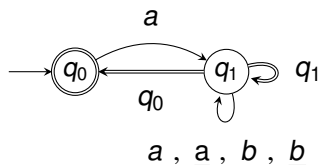
# An example automaton

◀ restart

▶ skip

Dyck language with parentheses pairs  $a, \underline{a}$  (high priority) and  $b, \underline{b}$ .

	$a$	$\underline{a}$	$b$	$\underline{b}$	$\#$
$a$	$\langle$	$\dot{=}$	$\langle$		
$\underline{a}$	$\langle$	$\rangle$	$\langle$	$\rangle$	$\rangle$
$b$	$\langle$	$\rangle$	$\langle$	$\dot{=}$	
$\underline{b}$	$\langle$	$\rangle$	$\langle$	$\rangle$	
$\#$	$\langle$		$\langle$		$\dot{=}$



accept

$[\# q_0]$

$abba\underline{aba}\#$

- Deterministic OP automata are equivalent to nondeterministic ones.
- OP grammars and automata have the *same expressive power*.

[Lonati, Mandrioli, Pradella 2011]

# A logic for operator-precedence languages

- The  $\text{MSO}_{\Sigma, M}$  (*monadic second-order logic*) is interpreted over  $(\Sigma, M)$  *strings*, and it is defined by the following syntax
- where  $a \in \Sigma$ ,  $x, y$  are first-order variables (representing *positions* in the string) and  $X$  is a set variable.
- $\varphi := a(x) \mid x \in X \mid x \leq y \mid x = y + 1 \mid \neg\varphi \mid \varphi \vee \varphi \mid \exists x.\varphi \mid \exists X.\varphi \mid x \curvearrowright y$  *matching relation*

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- Intuitively,  $x \curvearrowright y$  holds iff positions  $x$  and  $y$  are to become “*adjacent*” *during parsing*
- i.e. the symbol at  $x$  is used as *look-back*, and the one at  $y$  as *look-ahead* in a *flush* move.

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- From automata to logic, it is not:
  - Finite-state and VP automata are *real-time* machines;
  - OP automata are not, so it is not easy to represent their runtime configuration in logic;
  - Indeed  $\rightsquigarrow$  represents a relation that is *not* one-to-one (the structure can be *invisible*).
- In parenthesis languages (like VPL) the structure is *visible*; the analogous of  $\rightsquigarrow$  in VPL matches parentheses (*one-to-one*).

## Parallel and incremental parsing

OP languages are *locally parsable*: i.e. we can parse substrings without modifying the outcome when considering larger strings (*PAPAGENO*)

[Barengi, Crespi Reghizzi, Mandrioli, Pradella 2012; 2013]

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## Model checking

Closure properties enable *infinite-state model checking*.

OP languages can model some characteristics exhibited by real-world systems, as *transactions*, *interrupts* and *hierarchical management* (e.g. in operating systems, distributed databases, privilege-based accesses, versioning systems).

## OP automata and logic

We defined OP automata and a MSO logic that perfectly matches the generative power of OP grammars

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## Operator-precedence languages

OP languages have *almost the full generality of deterministic context-free* but *enjoy all the nice properties* of regular and VP languages.